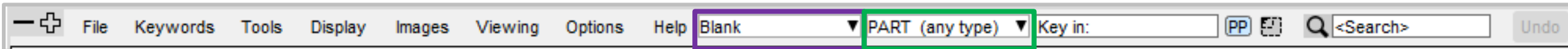


Quick Pick



What is the Quick Pick function?

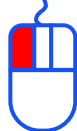
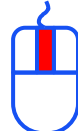

- This function allows for a range of operations to be allowed through the use of screen picking with the mouse.
- The function has two dropdowns to make selections from, both of which are located at the top, centre of the graphics areas.
- The first dropdown defines the action applied to the selected entities, and the second menu is the entity type to be selected.

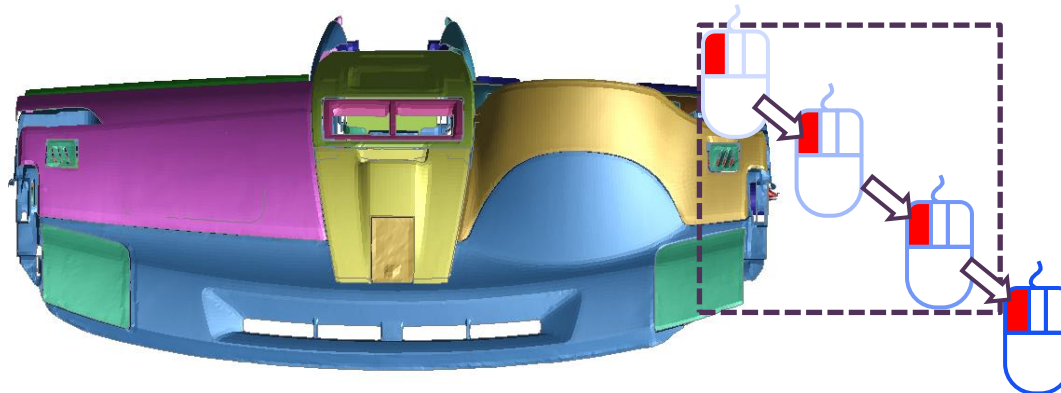


Action

Entity
type

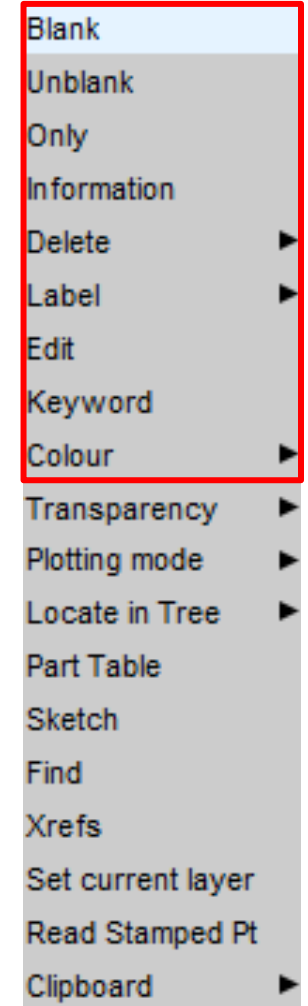
Mouse Functions for Quick Pick

- **Left Click** – Applies the action to the entity. 
- **Middle Click** – Undoes the last application of quick pick 
- **Right Click** – Opens a popup panel giving further quick pick actions. 
- **Selecting multiple entities** – To select multiple entities it is possible to left/right click and drag a box over an area to apply the action to all entities of the selected type within the box.



Actions to apply to selected entities

- **Blank** – Blanks the selected items.
- **Unblank** – Unblanks the selected items.
- **Only** – Blanks everything except the selected items.
- **Information** – Provides a list of the item's properties.
- **Delete** – Deletes selected entities, there is a confirm option or the deletion can be set to occur without any confirmation.
- **Label** – Labels the item on the screen dynamically, with a choice of attributes selected in the sub-menu.
- **Edit** – Maps the standard editing panel for the selected items.
- **Keyword** – Maps the standard keyword editor for the selected items.
- **Colour** – Sets the colour of the selected items to the one set in the pop up menu.



Actions to apply to selected entities

- **Transparency** – Sets the transparency of the selected items, to the value set in the pop up menu.
- **Plotting Mode** – Sets the plotting mode (Shaded, wireframe etc.) of the selected items.
- **Locate in Tree** – Highlights the selected parts in the part tree.
- **Part Table** – Opens a part table for the selected part(s).
- **Sketch** – Sketches the selected entity(s) and locates cross hairs at its centre.
- **Find** – Invoke find feature for the selected entity.
- **Xrefs** – Invoke the Xrefs panel for the selected entity.
- **Set current layer** – Sets the current include layer to the include file which the picked item is in.



Contact us

Global / UK

T: +44 121 213 3399

E: dyna.support@arup.com

India

T: +91 40 69019723 / 98

E: india.support@arup.com

China

T: +86 21 3118 8875

E: china.support@arup.com

USA

T: +1 415 940 0959

E: us.support@arup.com

Subscribe to
our newsletter:



Follow us on:



@Oasys LS-DYNA
Environment



@Oasys LS-DYNA
Environment



@Oasys



@Oasys

<https://www.oasys-software.com/dyna/>